



DECISION THEORY AND LOGISTIC REGRESSION

EE 541 – UNIT 4





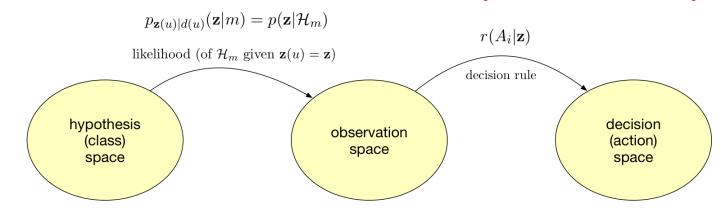
DECISION/DETECTION THEORY

- Bayesian Decision Theory
 - Bayes decision rule
 - MAP rule minimum error probability rule
- Maximum Likelihood
 - Likelihood, Negative-Log-Likelihood, Likelihood ratios
- Neyman-Pearson test and the ROC
 - Detection and False Alarm trade off





DECISION THEORY FRAMEWORK (STATISTICAL)



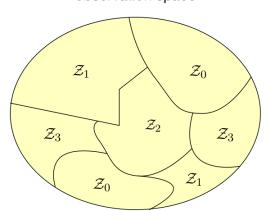
$$p(\mathcal{H}_m) = \Pr\{d(u) = m\} = \pi_m$$

a priori probability

A_i : take action i, typically: "decide $\hat{d} = m$ "

Goal: design a good decision rule using the statistical model

observation space



typically try to implement the decision rule as a partitioning of the sample space

$$\mathcal{Z}_m = \text{decision region } m = \{ \mathbf{z} \in \mathcal{Z} : r(A_m | \mathbf{z}) = 1 \}$$



DECISION THEORY FRAMEWORK (STATISTICAL)

Cost for action m given observation z

$$C(A_j|\mathbf{z}) = \sum_i p(\mathcal{H}_i|\mathbf{z}) C(\mathcal{H}_i, A_j)$$

$$C_{ij} = C(\mathcal{H}_i, A_j) = \text{Cost of action } A_j \text{ when } \mathcal{H}_i \text{ true}$$

Bayes decision rule (minimizes Bayes risk)

$$r_{Bayes}(A_m|\mathbf{z}) = \begin{cases} 1 & m = \arg\min_{j} C(A_j|\mathbf{z}) \\ 0 & else \end{cases}$$

Bayes risk for decision rule r

$$Risk(r) = \int_{\mathcal{Z}} p(\mathbf{z}) \left[\sum_{j} r(A_{j}|\mathbf{z}) C(A_{j}|\mathbf{z}) \right] d\mathbf{z}$$

a posteriori factoring

$$p(\mathcal{H}_m|\mathbf{z}) = \frac{p(\mathbf{z}|\mathcal{H}_m) \, \pi_m}{p(\mathbf{z})}$$

a posteriori probability (APP)

$$\mathbf{p} \cong p(\mathbf{z}|\mathcal{H}_m) \ \pi_m$$

equivalent for making decisions -- normalizing p(z) is constant (over H_m), i.e., does not depend on H_{m4}





MAXIMUM A POSTERIORI PROBABILITY (MAP) RULE

MAP is special case of Bayesian Decision Rule

MAP rule

$$\max_{m} p(\mathcal{H}_{m}|\mathbf{z}) \iff \max_{m} p(\mathbf{z}|\mathcal{H}_{M}) \, \pi_{m}$$

Bayes rule

$$C = \begin{bmatrix} 0 & 1 & 1 & \dots & 1 \\ 1 & 0 & 1 & \dots & 1 \\ 1 & 1 & 0 & \dots & 1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & 1 & \dots & 0 \end{bmatrix}$$

Bayes risk is the probability of decision error (for these costs)

MAP rule minimizes probability of decision error over finite number of hypotheses

$$C(A_{j}|\mathbf{z}) = \sum_{i} C_{ij} p(\mathcal{H}_{i}|\mathbf{z})$$

$$= \sum_{i} (1 - \delta[i - j]) p(\mathcal{H}_{i}|\mathbf{z})$$

$$= \sum_{i \neq j} p(\mathcal{H}_{i}|\mathbf{z})$$

$$= 1 - p(\mathcal{H}_{j}|\mathbf{z})$$





ASIDE: HARD AND SOFT DECISIONS

Consider MMSE Estimation of a digital/discrete random variable

Hard decision: $\hat{d} = 3$

Soft Decision A: $p(\tilde{d} = 0) = 0.11$ $p(\tilde{d} = 1) = 0.39$ $p(\tilde{d} = 2) = 0.10$ $p(\tilde{d} = 3) = 0.40$

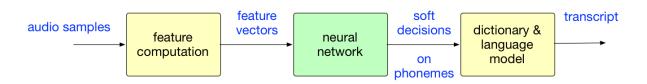
Soft Decision B: $p(\tilde{d}=0) = 0.01$ $p(\tilde{d}=1) = 0.01$ $p(\tilde{d}=2) = 0.01$ $p(\tilde{d}=3) = 0.97$

Decisions A and B are consistent with the same hard decision.

But B corresponds to much higher confidence

a posterior probabilities are often assumed ideal soft decisions

Soft decisions useful when the output of the classifier feeds additional processing -e.g., Automatic Speech Recognition (ASR):







BINARY MAP RULE

$$M = 2$$
 i.e., 2 hypotheses

$$\begin{split} P(\mathcal{E}) &= P(\mathcal{E}|\mathcal{H}_0)\pi_0 + P(\mathcal{E}|\mathcal{H}_1)\pi_1 \\ &= \int_{\mathcal{Z}_1} f(\mathbf{z}|\mathcal{H}_0)\pi_0 d\mathbf{z} + \int_{\mathcal{Z}_0} f(\mathbf{z}|\mathcal{H}_1)\pi_1 d\mathbf{z} \end{split}$$

$$f(\mathbf{z}|\mathcal{H}_1)\pi_1 \leq f(\mathbf{z}|\mathcal{H}_0)\pi_0$$

$$\mathcal{H}_1$$

$$\Lambda(\mathbf{z}) = \frac{f(\mathbf{z}|\mathcal{H}_1)}{f(\mathbf{z}|\mathcal{H}_0)} \lesssim \frac{\pi_0}{\mathcal{H}_1} = T$$

Likelihood Ratio Test

likelihood ratio





OTHER RULES (SPECIAL CASES OF MAP)

Maximum Likelihood (ML): $\max_{m} f(\mathbf{z}|\mathcal{H}_{m})$

Minimum Distance: $\min_{m} d(\mathbf{z}, \mathbf{s}_{m})$

Min. Euclidean (squared) Distance: $\min_{m} \|\mathbf{z} - \mathbf{s}_{m}\|^{2}$

M=2

Maximum Likelihood (ML): $f(\mathbf{z}|\mathcal{H}_1) \leq f(\mathbf{z}|\mathcal{H}_0)$ \mathcal{H}_1

> Minimum Distance: $d(\mathbf{z}, \mathbf{s}_0) \leq f(\mathbf{z}, \mathbf{s}_1)$ \mathcal{H}_1

 \mathcal{H}_0

Min. Euclidean (squared) Distance: $\|\mathbf{z}-\mathbf{s}_0\|^2 \lesssim \|\mathbf{z}-\mathbf{s}_1\|^2 \\ \mathcal{H}_1$

MAP is ML when a priori probabilities are uniform





OTHER DECISION CRITERION (NON-BAYES)

minimax rule: the Bayes full for the worst case a priori probabilities

Neyman-Pearson rule:

maximize detection probability for a given false alarm probability

$$P_D = P(decide \mathcal{H}_1 | \mathcal{H}_1)$$

Detection Probability

$$P_{FA} = P(decide \mathcal{H}_1 | \mathcal{H}_0)$$

False Alarm Probability

NP rule example:

Given $P_{fa} < 0.1$,maximize P_d

Can always maximize detection probability by always deciding H_1 , but this will have high false alarm probability.

Note: NP and minimax rules do not need knowledge of priors









LOGISTIC REGRESSION MOTIVATION

Note that a linear classifier has hard decision:

$$\hat{y} = \operatorname{sign}(\mathbf{w}^T \mathbf{x}) \qquad \qquad \hat{y} \in \{-1, +1\}$$

with corresponding soft decision:

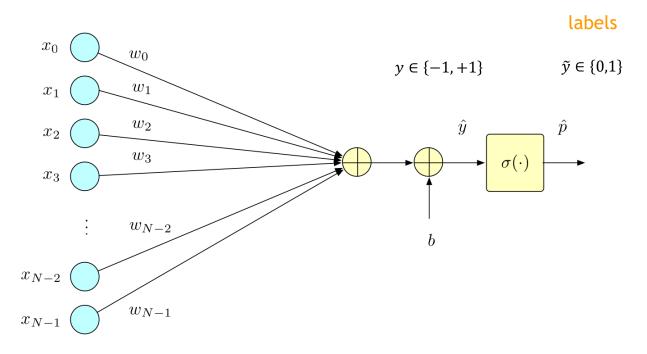
$$\hat{y} = \mathbf{w}^T \mathbf{x}$$

Note that this is a real number — the **magnitude** is the "confidence," the hard decision is the **sign**

How can we convert this to a soft decision that is a probability?







Two problems to address:

- 1. What is a good "sigma" function to map from reals targeting +/- 1 to a probability of a 1?
- 2. What is a good loss function between the binary labels $\{0,1\}$ and the regressor output $\hat{p} \sim P(1)$?





RECALL: ML INTERPRETATION OF LLSE REGRESSION

model for ML estimation of w:

$$y = \mathbf{w}^T \mathbf{x} + v(t)$$

$$p(v) = \mathcal{N}(v; 0, \sigma_v^2)$$

if we adopt the convention that:

$$y = +1 \iff \tilde{y} = 1$$

$$y = -1 \iff \tilde{y} = 0$$

Likelihood ratio for y (binary classification):

$$\frac{p(y = +1|\mathbf{x}, \mathbf{w})}{p(y = -1|\mathbf{x}, \mathbf{w})} = \frac{\mathcal{N}(+1; \mathbf{w}^T \mathbf{x}, \sigma_v^2)}{\mathcal{N}(-1; \mathbf{w}^T \mathbf{x}, \sigma_v^2)}$$
$$= \exp\left[\frac{2}{\sigma_v^2} \mathbf{w}^T \mathbf{x}\right]$$

Log-likelihood ratio:

$$L = \frac{2}{\sigma_v^2} \mathbf{w}^T \mathbf{x}$$

w dot x can be seen as the loglikelihood ratio, i.e., log ratio of probabilities (unnormalized)



MOTIVATING LOGISTIC REGRESSION

First, suppose we have the log ratio of two probability-like values (maybe not normalized)

$$L = \ln\left(\frac{p_1}{p_0}\right) = \ln p_1 - \ln p_0$$
$$= \ell_1 - \ell_0$$

$$e^{\ln a} = a$$

$$p_0 = \frac{e^{\ell_0}}{e^{\ell_0} + e^{\ell_1}}$$
$$= \frac{1}{1 + e^{+L}}$$

$$p_1 = \frac{e^{\ell_1}}{e^{\ell_0} + e^{\ell_1}}$$
$$= \frac{1}{1 + e^{-L}}$$

logistic function maps: log-likelihood ratio to probability, P[Y = +1]

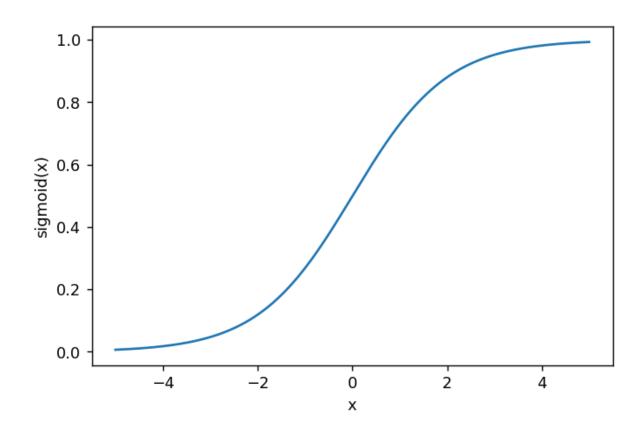
$$p_1 = 1 - p_0 = \sigma(L) = \frac{e^L}{1 + e^L} = \frac{1}{1 + e^{-L}}$$





MOTIVATING LOGISTIC REGRESSION

maps log-likelihood ratio to a probability -- p_1 or $p_{numerator}$



Note: $\sigma(0) = 0.5$, *i.e.*, $P(A) = 0.5 = P(A^C)$





LOGISTIC FUNCTION USEFUL PROPERTIES

$$\dot{\sigma}(s) = \frac{d}{ds} \left[\frac{e^s}{1 + e^s} \right]$$

$$= \frac{e^s}{1 + e^s} - \frac{(e^s)^2}{(1 + e^s)^2}$$

$$= \left[\frac{e^s}{1 + e^s} \right] \left[\frac{1}{1 + e^s} \right]$$

$$= \sigma(s) (1 - \sigma(s))$$

$$\sigma(s) = \frac{1}{2} \left[1 + \tanh\left(\frac{s}{2}\right) \right]$$





LOGISTIC REGRESSION MOTIVATION

Consider a new binary random variable \tilde{y} :

$$\tilde{y}(u) \sim Bernoulli(p)$$

And try a "linear" model:

unknown success probability

$$p = p_1 = \sigma(\mathbf{w}^T \mathbf{x}) = \frac{1}{1 + \exp(-\mathbf{w}^T \mathbf{x})}$$
$$(1 - p) = p_0 = \frac{1}{1 + \exp(+\mathbf{w}^T \mathbf{x})}$$

So, model the binary target:

$$\widetilde{y}_n \sim Bernoulli(\sigma(w^T x))$$
 i.i.d.





ML approach to find w for this model:

$$p(y|X; w) = \prod_{n=1}^{N} p_n^{\widetilde{y}_n} [1 - p_n]^{(1 - \widetilde{y}_n)}$$

$$= \prod_{n=1}^{N} p_n^{\mathbb{I}[y_n = +1]} [1 - p_n]^{\mathbb{I}[y_n = -1]}$$

$$p_n^{\tilde{y}_n}[1-p_n]^{(1-\tilde{y}_n)} = \begin{cases} p_n & \tilde{y}_n = 1 \ (y_n = +1) \\ 1-p_n & \tilde{y}_n = 0 \ (y_n = -1) \end{cases}$$

The negative log-likelihood is....

Example:

Labels,
$$\widetilde{y}$$
: 1 0 1

Output
$$\sigma(w^T x)$$
: 0.9 0.1 0.2

$$p(y|x; w): 0.9 \cdot 0.9 \cdot 0.2$$





The negative log-likelihood is:

$$NLL(\mathbf{w}) = -\left(\sum_{n=1}^{N} \tilde{y}_n \log(p_n) + (1 - \tilde{y}_n) \log(1 - p_n)\right)$$

$$= -\left(\sum_{n=1}^{N} \tilde{y}_n \log\left(\sigma(\mathbf{w}^T \mathbf{x})\right) + (1 - \tilde{y}_n) \log\left(1 - \sigma(\mathbf{w}^T \mathbf{x})\right)\right)$$

$$= \sum_{n=1}^{N} \log(1 + \exp[-y_n \mathbf{w}^T \mathbf{x}])$$

Example:

Labels, \widetilde{y} : 1 0 1

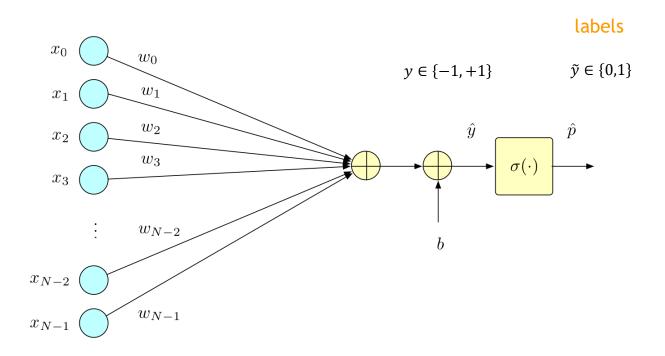
Output $\sigma(w^T x)$: 0.9 0.1 0.2

NLL(w): 0.11 + 0.11 + 1.6

Binary cross-entropy loss, acts
as a "distance" between two pdfs







Two problems addressed:

- **1.** Logistic function maps LLR to p_1
- 2. Binary cross-entropy is a natural loss ML parameter estimation for Bernoulli model (coin-flip)





Summary:

Logistical regression is ML estimation of w for an i.i.d. Bernoulli model with

$$p_n = \sigma(\mathbf{w}^T \mathbf{x})$$

which can be viewed as regression with the (empirical) binary cross-entropy cost function

no closed form, usually use SGD to perform the regression

We will see that this is a special case of two concepts:

- 1. It is a single-perceptron and MLP (neural networks) are many of these combined (with slight modification).
- 2. The loss function derived is the binary cross-entropy between the output probability mass function (p, 1-p) and the "one-hot" encoded label pmf \tilde{y} .



SINGLE PERCEPTRON HISTORY

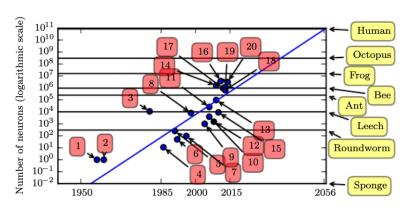


Figure 1.11: Increasing neural network size over time. Since the introduction of hidden units, artificial neural networks have doubled in size roughly every 2.4 years. Biological neural network sizes from Wikipedia (2015).

- 1. Perceptron (Rosenblatt, 1958, 1962)
- 2. Adaptive linear element (Widrow and Hoff, 1960)
- 3. Neocognitron (Fukushima, 1980)
- 4. Early back-propagation network (Rumelhart et al., 1986b)
- 5. Recurrent neural network for speech recognition (Robinson and Fallside, 1991)
- 6. Multilayer perceptron for speech recognition (Bengio et al., 1991)
- 7. Mean field sigmoid belief network (Saul et al., 1996)
- 8. LeNet-5 (LeCun et al., 1998b)
- 9. Echo state network (Jaeger and Haas, 2004)
- 10. Deep belief network (Hinton et al., 2006)
- 11. GPU-accelerated convolutional network (Chellapilla et al., 2006)
- 12. Deep Boltzmann machine (Salakhutdinov and Hinton, 2009a)
- 13. GPU-accelerated deep belief network (Raina et al., 2009)
- 14. Unsupervised convolutional network (Jarrett et al., 2009)
- 15. GPU-accelerated multilayer perceptron (Ciresan et al., 2010)
- 16. OMP-1 network (Coates and Ng, 2011)
- 17. Distributed autoencoder (Le et al., 2012)
- 18. Multi-GPU convolutional network (Krizhevsky et al., 2012)
- 19. COTS HPC unsupervised convolutional network (Coates et al., 2013)
- 20. GoogLeNet (Szegedy et al., 2014a)

this model was proposed with a simple learning algorithm (special case of SGD)





REGULARIZATION





ESTIMATION, REGRESSION, CLASSIFICATION

statistical models

data driven

MMSE Estimation

Linear/Affine MMSE Est.

FIR Wiener filtering

general regression

linear LS regression

stochastic gradient and

GD, SGD, LMS

Bayesian decision theory

Hard decisions

soft decisions (APP)

ML/MAP parameter estimation

Karhunen-Loeve expansion

sufficient statistics

Classification from data

linear classifier

logistical regression (perceptron)

regularization

PCA

feature design

neural networks

for regression and classification

learning with SGD

working with data





REGULARIZATION

What is regularization and why do it?

Often: enforce penalty on weights to bias toward a prior distribution.

e.g., prefer smaller weights

effect is to reduce over-fitting

Not all regularization methods can be viewed this way

e.g., intuitive, empirical penalty enforcing functions are used

What is a more general definition of regularization?





REGULARIZATION

What is regularization and why do it?

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Not all regularization methods can be viewed this way

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What is a more general definition of regularization?

regularization is anything you do in training that to improve generalization over accuracy -i.e., anything that does not optimize the cost on the training data

we will see variations of this -e.g., drop-out





REGULARIZATION INTERPRETATION

$$\max_{\theta} p_{y(t)|x(t),\Theta(t)}(y|x,\theta)p_{\Theta(t)|x(t)}(\theta|x) \quad \Leftrightarrow \quad \min_{w} ||y - Xw||^2 + \lambda ||w||^2$$

The a-priori Gaussian distribution on the weights leads to "L2 regularization"

penalizes large w — even if large w cause smaller squared error

this can be viewed a method to combat over-fitting

 λ is called the regularization coefficient in this context

Larger $\lambda \rightarrow$ penalize larger weights more aggressively (at expense of SE)





REGULARIZATION INTERPRETATION

Another popular type of regularizer is "L1 regularizer"

for example, for squared-error cost function with L1 regularization:

$$\min_{\mathbf{w}} \|\mathbf{y} - \mathbf{X}\mathbf{w}\|^2 + \lambda \|\mathbf{w}\|_1$$

$$\|\boldsymbol{w}\|_1 = \sum_i |w_i|$$

Questions:

- does this correspond to an *a-priori* distribution on the weights? Which one?
- Qualitatively, what is the difference between L1 and L2 regularization?





REGRESSION FROM DATA

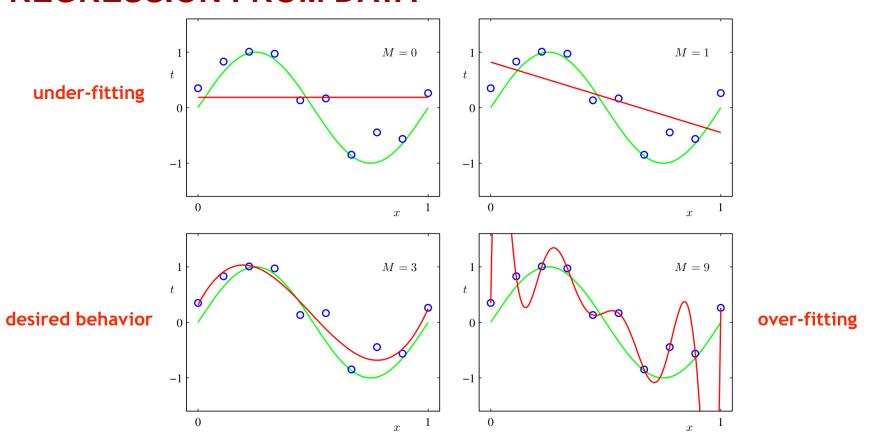


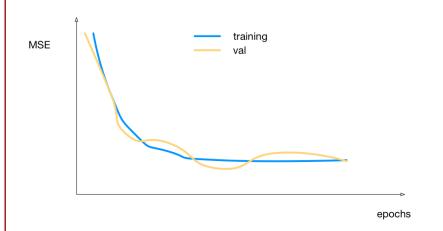
Figure 1.4 Plots of polynomials having various orders M, shown as red curves, fitted to the data set shown in Figure 1.2.

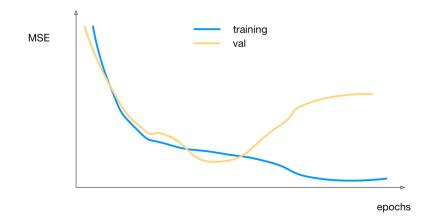
Choosing the right model (complexity) is challenging given a finite data set and no good model for what generated it!!!





OVER-FITTING





desired behavior

typical over-fitting

Better performance on training and worse or non-improving on validation (for P[correct] classification, it gets higher)





BACKGROUND SUMMARY





MAIN IDEAS FROM BACKGROUND

Random vectors

- Eigenvalues of covariance matrix provides information regarding direction preferences (principal components)
- May drop directions with very little energy/power

Estimation

- MMSE estimator is conditional expectation difficult to find
- Linear/Affine MMSE is simple and only depends on second moments
- For jointly-Gaussian observed/desired, affine is optimal

Detection

- MAP rule is minimum error probability.
- Requires complete statistical description





MAIN IDEAS FROM BACKGROUND

- Regression (from data)
 - Linear regression is same as affine/linear MMSE estimation, but with data averaging replacing ensemble averaging
 - Stacking interpretation
 - ML parameter interpretation
 - MAP parameter interpretation for regularization
- Classification (form data)
 - Linear classifier: linear regression with +/- 1 target and "slicer"
 - Logistic regression
- Information Theory:
 - ML parameter estimation ==> Empirical Cross-entropy loss function
 - Only called CE for classification tasks





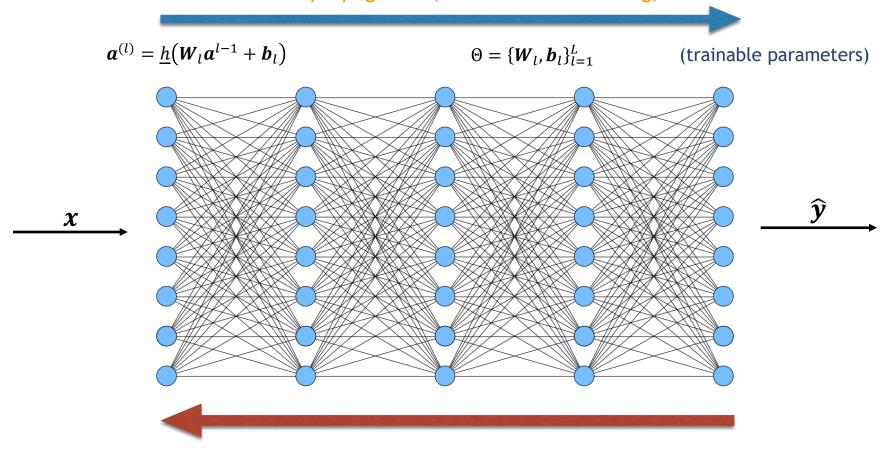
MULTILAYER PERCEPTRONS (MLP)





MULTILAYER PERCEPTRON NETWORKS (MLPS)

Forward propagation (inference and training)



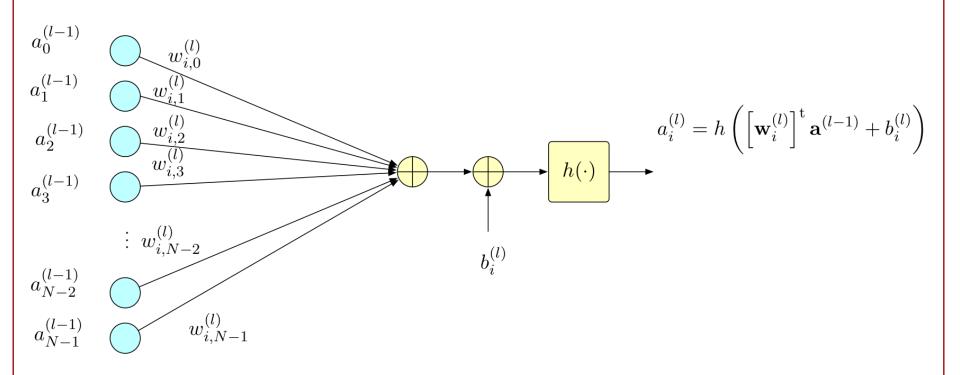
Backward propagation (training)







MLP FORWARD PROPAGATION DETAILS



processing at the i^{th} neuron (node) at layer l

look familiar?